What is simSchool?
- A "flight simulator" for educators
- A game-like environment to explore instructional strategies
- Examine classroom management techniques
- Practice building relationships with students
- Allows creation of simStudents to mirror real students
- Allows future teachers to explore students with learning differences

About the Project

simSchool is a classroom simulation that supports the rapid accumulation of a teacher’s experience in analyzing student differences, adapting instruction to individual learner needs, gathering data about the impacts of instruction, and seeing the results of their teaching. It uses advanced technologies to improve teacher education.

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